



2023 Eagle Valley Men's Club (EVMC) Members Information

General Information and Summary of Club Policies

Welcome to the Eagle Valley Men's Club. EVMC offers players 18 and over, of varying abilities, an environment of friendly competition that is based upon sportsmanship and respect for fellow players. The season starts in March and runs through October with tournaments played Sunday mornings at Eagle Valley Golf West Course in Carson City, Nevada. Benefits of membership include:

- USGA GHIN handicap service for the season and membership in the Northern Nevada Golf Association
- Weekly tournament games (\$10) and optional skins (\$10)
- Range balls on Sundays
- Two major championships
- Season points race for year-end competition and awards
- Web portal access to membership information and announcements, tournament schedule and results, seasonal points race, player stats and more (2023evmc.golfgenius.com)
- Annual banquet and awards

Annual club dues are \$70 if paid by the first tournament of the season and are \$80 thereafter. However, members are urged to submit their membership applications by the end of February to facilitate the on-line signup process. A secondary club membership is available for \$35 (\$45 after the first tournament) to players who choose to maintain an active GHIN handicap (and pay their service fee) with a different club. New members can download the membership packet at <http://eaglevalleygolfcourse.com/> under Clubs/Men's Club.

EVMC Board

President – Bert Wells	(775) 881-8040	cbwellsemail@gmail.com
Vice-President – Mike Matuska	(775) 671-2009	michaelmatuska@sbcglobal.net
Treasurer - William Kapczynski	(775) 455-1870	wmkapczynski@yahoo.com
Secretary/PR – Dennis Baughman	(775) 434-4838	dbaughman775@charter.net
Tournament & Hdcp Chair – Paul Jorgensen	(775) 741-0836	minnetahoe@yahoo.com
Assistant Scorer – Eric Larson	(775) 781-7810	Larson_2k@yahoo.com
General Member – Alex Talmant	(775) 852-2740	alex_talmantg@yahoo.com
General Member – Wes Camp	(775) 230-2441	wescamp2000@yahoo.com
General Member – Rudy Schmid	(775) 722-4124	rudy.schmid2013@gmail.com

General Member – Greg Whitt

(775)690-9167

gregorygolfer@gmail.com

Tournament and Handicap Committee: Paul Jorgensen (Chairman and lead scorer), Eric Larson, Bert Wells, Wes Camp and Jason France (Eagle Valley Adviser)

Tournament Signups

Signups are done electronically online. Each player receives an email invitation to participate in a round. A response of “Playing” signs the player up to play and sends a confirmation. The confirmation email also allows a player to change his mind.

Online signups close on Thursday at 5:00pm before Sunday’s round. If you signup but later find you cannot play, please cancel electronically if possible.

If you have trouble with online signup, or want to sign up or cancel after the Thursday deadline call/text/email Paul Jorgensen (775-741-0836, minnetahoe@yahoo.com) or Bert Wells (775-881-8040, cbwellsemail@gmail.com). In most cases, late signups are accommodated but are problematic after the pairings are already set.

Starting Hole and Pairing Assignments

After online signups close each Thursday, the Tournament Committee assigns pairings and starting holes for the players who are signed up. Tee sheets are posted weekly on the club web portal by noon Saturday. Pairings for most tournaments are based players’ preferences from the membership application. Contact the Tournament Committee if you want to update your preferences. Hole assignments for shotgun starts are set by the Tournament Committee.

For the President’s Cup and Club Championship, pairings for round 2 are based on the order of finish (gross scores) in round 1. For the Playoffs, pairings are based on accumulated seasonal points.

Entry Fees

For players with an established GHIN handicap index, there is a mandatory \$10 entry fee for the game associated with the weekly tournament (\$20 prior to first round of major championships). Optional skins are an additional \$10 fee. When you check in, place your entry fees in an envelope with your name on it and drop it in the fee box. New members without an established GHIN handicap can play the round but cannot enter the tournament game or skins (don’t need to pay the entry fee). The club retains 15% of the game entry fees to cover costs for year-end awards/luncheons, other club events throughout the season and hole-in-one insurance (up to \$100).

Flights and Payouts

85% of the total game entry fees are paid out as winnings in the form of clubhouse credit. Most tournaments have 3 flights with the top 25% of players in each flight receiving payouts. Handicap cutoffs between flights vary with the number of players in the field. Some tournament formats may differ. Additionally, most tournaments pay \$20 for low gross and \$15 for closest to pin contests. 15% of game fees are retained by the club to cover administrative costs, awards and luncheons.

100% of the optional skins are paid out in cash to skins winners (rounded to the nearest dollar).

Handicap Policy

An active GHIN handicap index is required for entry into EVMC tournament and skins games. A player’s playing handicap depends on the type of tournament (see below). The maximum allowable playing handicap is capped at 27 for all EVMC tournament games and at 18 for skins.

A player's handicap index in GHIN is calculated according to the World Handicap System (WHS). The scoring team will post scores to GHIN for EVMC events. Players are expected to post scores for rounds played outside of EVMC tournaments.

Scoring and Results

Players are responsible for turning in scorecards after each round to the scoring team. Scorecards must indicate the names of players (first and last), be legible, signed and attested. Unless specifically allowed by the tournament format, any holes left blank or marked with X result in disqualification from the game (but players are still eligible for skins on other holes).

Results of a tournament are posted on the web portal as soon as the scoring team completes scoring the round. If you suspect an error in scoring contact the scoring team immediately. Results are final at the end of the day on Monday.

Guest Policy

Members may invite guests to play in any of the regular club events and Monthly Masters (but not the Club Championship, President's Cup or Playoffs). Guest invitations are intended for prospective new members to evaluate membership in EVMC and will be extended once per guest. Guests may not enter the tournament game or skins.

Annual Awards

Additional year end awards are given as shown below. Awards are subject to change based on the financial status of the club. Golf balls awarded are the brand of player's choice.

- FedEx Cup Champion (personalized golf bag)
- Club Championship – low gross and low net (12 golf balls and entry into NNGA's annual Tournament of Champions)
- Club Championship – other flight winners (6 golf balls).
- President's Cup Champion – low gross and net (12 golf balls)
- President's Cup Champion – other flight winners (6 golf balls)
- Master of the Masters – flights 1 and 2 (12 golf balls)
- Most improved player (6 golf balls)

Pace of Play Policy

All groups are expected to complete their rounds in less than 4½ hours. Note that this is the maximum and all groups should finish well within the allowable time. Everyone should play ready golf, especially if out of position relative to the group in front of them. Eagle Valley staff and marshals monitor the pace of play on the course. Reports of slow play from the marshals or other players are investigated by the Tournament Committee. Penalties may be assessed for players or groups for slow play as follows:

- 1st offense – warning.
- 2nd offense – 2 stroke penalty for that day's game.
- 3rd offense – disqualification from that day's game.
- Continued repeat offenses – membership may be terminated for players that do not show an effort to comply with the club's guidance for pace of play.

Rules

Members are expected to know and play by the USGA rules of golf. EVMC considers native sagebrush areas to be part of the general area of the course (NOT a penalty area). Balls found in the sagebrush must be played or deemed unplayable (and dealt with according to the unplayable lie rule).

In order to speed up play, EVMC has elected to adopt Local Rule 8E-5, an alternative to the stroke and distance penalty for a ball lost or out of bounds. The most common application of this rule allows a player to drop 2 club lengths onto the fairway even with (but no closer to the hole) where the ball was believed to have come to rest (for lost ball) or where it crossed the course boundary (if out of bounds) and incur a 2 stroke penalty. This rule cannot be used if the ball is found or if a provisional ball was hit (unless applied to the provisional ball).

To see the complete local rule and read about more drop options, visit <https://www.usga.org/rules/rules-and-clarifications/rules-and-clarifications.html#!ruletype=cp§ion=rule&rulenum=8&subrulenum=5>.

If there is uncertainty or disagreement in the application of a rule, a player can play two balls and record both scores on the hole. After the round the Tournament Committee will rule on which score should be used.

Code of Conduct

The club's primary goal is to promote an environment of friendly competition that is based upon sportsmanship, integrity, courtesy and respect for fellow players. Players are expected to adhere to the etiquette of the game and to conduct themselves in a sportsmanlike manner. Refrain from abusive language, cheating, club throwing, disrespect of fellow competitors, or abuse of golf course property. Violation of this code of conduct may result in suspension or termination of membership.

Season Points Race

The FedEx Cup, named after the SOMC founding member Fred Coons, is a points race running for most of the season and culminating in a one-day playoff to determine the 12 qualifiers for the EVMC Team Match Play competition. Points are awarded every week with each flight playing for first place points. Points range up to 500 points for regular tournament, up to 1000 for Monthly Masters, and up to 2000 for major tournaments (President's Cup and Club Championships). All players completing a round will receive FedEx points depending on the placement in their flight. The player with the most points at the end of the race is the FedEx Cup Champion. The table below shows the points allocation.

Eagle Valley Men's Club FedEx Cup Points Table			
Place	Regular	Monthly Masters	Club Championship, President's Cup
1	500	1000	2000
2	300	600	1200
3	200	400	800
4	150	300	600
5	125	250	500
6	100	200	400
7	90	180	360
8	85	170	340
9	80	160	320
10	75	150	300
11	70	140	280

12	65	130	260
13	60	120	240
14	57	114	228
15	56	112	224
16	55	110	220
17	54	108	216
18	53	106	212
19	52	104	208
20	51	102	204
21	50	100	200
22	49	98	196
23	48	96	192
24	47	94	188
25	46	92	184
26	45	90	180
27	44	88	176
28	43	86	172
29	42	84	168
30	41	82	164
31+, pp	40	80	160

Points are rounded off to nearest whole numbers in case of ties. Participation Points (pp) will be awarded to players who complete and post their round even if they are not in the game or have and "X" on their scorecard. Zero points are awarded for any other DQ or DNF resulting in no posted score for the round.

Tournament Types and Formats

On the tournament schedule you'll find the date, start times, format, handicap percentage and FredEx Points to be awarded. Unless otherwise specified, play is from white tees and starts are shotgun. Depending on the type of tournament, the handicap index used is either current or 6 month low.

Tournament Formats

Handicap Individual Stroke Play (ISP) – The total net strokes taken for 18 holes (gross minus handicap).

2 Man Net Best Ball – Each player on the 2-man team plays his own golf ball the entire round. Each team should have two 18 hole scores on the scorecard. The lowest net score, or best balls, from each hole serves as the teams' score for each hole. Handicap allowance is 90% for each player. An X is allowed on a scorecard as long as one player records a valid score for a hole. A player without a partner is assigned a partner by blind draw.

Modified Stableford – Point values are given based on the net score for each hole: Double Eagle (8 pts); Eagle (5 pts); Birdie (3 pts); Par (1 pt); Bogey (-1 pt); and Dbl Bogey or worse (-3 pts). Handicap allowance is 80%. An X is allowed on a scorecard.

4 Man Cha-Cha-Cha – All four players play their own ball. On the first hole, the team's score is the best net score. On the second hole the best 2 net scores are counted, and on the third hole the best 3 net scores are counted. This 3 hole sequence repeats throughout the round (i.e., on the fourth hole the single best net score is counted, and so forth). An X is allowed on a scorecard as long as the required number of players has a valid score for a hole.

2 Man Scramble – In a scramble, each player tees off on each hole. The best of the two tee shots is selected and both players play their second shots from that spot. The better of the second shots is determined, and then both play their third shots from that spot, and so on until the ball is holed. Team handicap allowance is 35% of the lowest handicap player plus 15% of the other player.

2 Man Alternate Shot – One player tees off on a hole. The next shot is played by the other player. Players continue alternating shots until the ball is holed. Players alternate tee shots regardless of which player holed out on the previous hole. Handicap is 50% of the players’ combined handicap.

You Pick Tees – 18-hole ISP. You play 6 holes from each of three different tee boxes (Green, White and Blue). You decide which holes to play from which tees. Handicaps are based off the white tees.

Skins – Skins are an optional side tournament that players can enter. EVMC uses Canadian skins, which is a variant of a net skins tournament that favors a natural (gross) score over a net score. If multiple players tie for the lowest net score on a hole, but only one of those players did it with their gross score, then that player wins the skin. Players must have an established GHIN index to enter skins. Handicap for skins is limited to 18 strokes. Payouts are in cash.

Tournament Types

Regular – Most tournament are considered “regular”. Handicaps are based on current index. FredEx points are the regular allocation in the above table.

Monthly Masters – A monthly ISP tournament. Handicaps are based off a player’s 6 month low index. FredEx points are double that of regular tournaments. Winners of each flight qualify for the Master of the Masters portion of the playoffs towards the end of the season. If the winner of a flight is already a Monthly Masters qualifier, second-place finisher will be the qualifier.

President’s Cup – A Major tournament with quadruple FredEx points. Handicaps are based off a player’s 6 month low index. The President’s Cup is a 2 round event held over consecutive Sundays. The format is “eclectic”. The lowest score made on each hole between the two rounds is recorded as their score producing a single 18-hole score. Example: a golfer makes a 6 on hole No. 1 in Round 1 and a 4 on the same hole in Round 2. That golfer's final score for the first hole is 4. Rounds are not posted to GHIN. An X is allowed on the scorecard as long as each hole has a valid score for one of the rounds. Low Gross and Net winners over the field split half the game pot (rounded to nearest \$25). In the event of a tie for Low Gross or Low Net, a playoff will occur immediately after lunch (forfeit if no show). *In order to play in the President’s Cup, a player must have played in at least three (3) EVMC scheduled events.*

Club Championship – A Major tournament with quadruple FredEx points. Handicaps are based off a player’s 6 month low index. The Club Championship is a 36-hole cumulative stroke play event played on Saturday and Sunday of the same weekend. There are two divisions, with each player entering into one of the divisions. The Gross division consists of a single flight, with scores based on gross score only. The Gross division plays from the Blue tees. The Net division consists of multiple flights based on net (handicap adjusted) scores. The winner of the Gross division and overall winner of the Net division split half the game pot (rounded to nearest \$25). In the event of a tie, a playoff will occur immediately after lunch (forfeit if no show). Optional skins are separate between divisions. *In order to play in the Club Championship, a player must have played in at least five (5) EVMC scheduled events.*

FredEx Cup Playoffs - The playoffs are used to qualify 10 of the 12 players for the Team Match Play event. This is a single round ISP event with handicaps based off a player’s 6 month low index. The top 30 in FredEx points qualify for the playoff round. If a qualifier can’t play (or doesn’t sign up by the deadline) the Tournament Committee will give his spot to the player next in the standings. FredEx points rankings are converted to starting strokes as shown below (similar to the PGA FedEx Cup Finals).

FredEx Cup Champion (top in seasonal points)	5 under par
President’s Cup and Club Champions	4 under par
Remaining players in seeds 2-5	3 under par

Remaining players in Seeds 6-10	2 under par
Seeds 11-20	1 under par
Seeds 21-30	even par

The field will be divided evenly into three flights and the following players will qualify for the EVMC Team Match Play event.

- 1-2 Low gross and low net over field
- 3-5 Lowest gross scores in each flight among remaining players
- 6-8 Lowest net scores in each flight among remaining players
- 9-10 Two lowest net scores among remaining players regardless of flight

A tiebreaker (score on the most to least difficult hole) will be used to determine winners in case of ties. Alternate players are determined by the next qualifying score within each of the applicable qualification categories.

Master of Masters – The remaining 2 spots in the EVMC Team Match Play will go to players with the lowest net scores in each of two flights in the Master of the Masters tournament. This is a separate tournament for the 18 Monthly Masters winners and played simultaneously with the FedEx Cup Playoffs. All players will start at even par. If a winner has already qualified through the Playoffs, his spot will go to the player with the next lowest net score within the same flight.

6-Man Team Match Play – The 12 qualifiers from the FedEx Cup Playoffs and Master of the Masters are divided into two teams. Team members are determined by handicap index (6 month low) as follows: Team 1 – Players 1,4,5,8,9,12; Team 2- Players 2,3,6,7,10,11. If a qualifier can't play (or doesn't sign up by the deadline) the Tournament Committee will give his spot to the next alternate. Each player received a team golf cap.

The tournament consists of a single round with three separate 6-hole matches between 2-man teams. The 2-man teams are players 1 and 4 vs 2 and 3; 5 and 8 vs 6 and 7; 9 and 12 vs 10 and 11. For each 6-hole match one point is awarded to the winning team or a half point each for a tie.

Holes 1-6: 2-man alternate shot (50% of combined handicap). Players must alternate tee shots.

Holes 7-12: 2-man Scramble (35% of low + 15% of high).

Holes 13-18: 2-man best ball (90%).

Each player of the winning team is awarded \$75-100, with the final amount subject to club's year-end account balance. If the final result is a tie, the two teams split the purse evenly.